From the Editor's Desk

It's good to be back after a hiatus of a year between two issues. The response to our last issue on Videogame Studies was phenomenal and has fed into the anticipation for this issue. Cinematic space has been one of the mainstays of cinema studies, and I am delighted to present a rich array of work in the area, with each paper interpreting cinematic space in innovative, diverse and complex ways. The papers in this issue manifest the networks and productive entanglements of fields like media studies, anthropology, area studies, ethnomusicology to name a few. Many thanks are due to Katy Hardy for conceptualizing this issue and deftly suturing the ideas of all the participating scholars.

We look forward to feedback on individual papers or the issue as a whole. Feel free to write to any of the authors in this issue, or to the Editorial Board at widescreenjournal@gmail.com

The photo used in the cover of this issue has been taken by Shariq Haider Naqvi. Our deepest thanks to him, Niha Masih and Pallavi Paul

The issue coming up after this is on the Indian Studio Era, and has been edited by Hrishikesh Ingle.

Until then. Kuhu Tanvir Editor, Wide Screen